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WHAT IS CLAIMED IS:

l	1.	A method for transmitting a performance via a network, comprising:
2		receiving performance information including one or more mixing
3	commands v	ia the network;
1		composing a performance by mixing stored information based on the one
5	or more mix	ing commands; and
5		transmitting one or more portions of the performance.
l	2.	The method of claim 1, wherein the transmitting one or more portions of
2	the performa	nce comprises transmitting one or more portions of the performance
3	information	received via the network.
l	3.	The method of claim 1, wherein the transmitting one or more portions of
2	performance	information comprises transmitting new information not included in the
3	performance	information received via the network.
l	4.	The method of claim 1, wherein the composing the performance
2	comprises:	•
3		composing a first performance based on the one or more mixing
Ļ	commands;	
5		separating the first performance into performance components; and
5	•	modifying one or more of the performance components to create a second
7	performance	; and
3		wherein the transmitting the one or more portions of the performance
•	comprises tr	ansmitting one or more portions of the second performance.
l	5.	The method of claim 4, wherein the modifying the one or more
2	performance	components comprises one or more of deleting a performance component
3	and replacing	g a performance component.
l	6.	The method of claim 1, further comprising adding a performance
2	component t	o the performance prior to transmitting the one or more portions of the
3	received performance information.	
l	7.	The method of claim 1, further comprising:
2		buffering the received performance information; and

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3		receiving a request for transmission of the performance;	
4		wherein the transmitting the one or more portions of performance is	
5	performed in response to the request for transmission of the performance.		
1	8.	The method of claim 7, further comprising:	
2		receiving a pause request;	
3		wherein the buffering the received performance information is performed	
4	in response t	o the pause request.	
1	9.	A method for transmitting a performance via a network, comprising:	
2		receiving performance information including one or more mixing	
3	commands via the network;		
4		composing a first performance based on the one or more mixing	
5	commands;		
6		separating the first performance into performance components; and	
7		modifying one or more of the performance components to create a second	
8	performance; and		
9		composing a performance by mixing stored information based on the one	
10	or more mixing commands; and		
11		transmitting one or more portions of the second performance.	
1	10.	A method for transmitting a performance via a network, comprising:	
2		receiving performance information including one or more mixing	
3	commands via the network;		
4		composing a performance by mixing stored information based on the one	
5	or more mixing commands;		
6		adding a performance component to the performance prior to transmitting	
7	the one or more portions of the received performance information; and		
8		transmitting one or more portions of the performance, including the	
9 .	modified one or more performance components.		
1	11.	A method for transmitting a performance via a network, comprising:	
2		receiving performance information including one or more mixing	
3	commands v	ria the network;	

1		composing a performance by mixing stored information based on the one	
5	or more mixing commands;		
5		buffering the received performance information;	
7		receiving a request for transmission of the performance; and	
3		transmitting the one or more portions of performance in response to the	
)	request for tra	insmission of the performance.	
l	12.	A performance transmission device, comprising:	
2		a receiver that receives performance information including one or more	
3	mixing comm	ands via a network;	
1		a controller that composes a performance by mixing stored information	
5	based on the one or more mixing commands; and		
5	•	a transmitter that transmits one or more portions of the performance.	
l	13.	The performance transmission device of claim 12, wherein the transmitter	
2	transmits one	or more portions of the performance information received via the network.	
l	14.	The performance transmission device of claim 12, wherein the transmitter	
2	transmits new	information not included in the performance information received via the	
3	network.		
l	15.	The performance transmission device of claim 12, wherein the controller	
2	composes a fi	rst performance based on the one or more mixing commands; further	
3	comprising:		
1		a performance modification system which, based on user input,	
5		separates the first performance into performance components, and	
5		modifies one or more of the performance components to create a	
7	second perfor	mance;	
3		wherein the transmitter transmits one or more portions of the second	
.	performance.		
1	16.	The performance transmission device of claim 15, wherein the	
2	performance	modification system performs one or more of deleting a performance	
3	component and replacing a performance component.		
1 .	17.	The performance transmission device of claim 12, further comprising a	
2	performance :	modification system which, based on user input, adds a performance	

3	component to	o the performance prior to transmission of the one or more portions of the	
4	received performance information.		
1	18.	The performance transmission device of claim 12, further comprising:	
2		a memory that buffers the received performance information;	
3	•	wherein the controller receives a request for transmission of the	
4	performance	and causes the transmitter to transmit the one or more portions of	
5	performance in response to the request for transmission of the performance.		
1	19.	The performance transmission device of claim 18, wherein the controller	
2	receives a pa	use request, and causes the memory to buffer the received performance	
3	information in response to the pause request.		
1	20.	A performance transmission device, comprising:	
2		a receiver that receives performance information including one or more	
3	mixing commands via a network;		
4		a controller that composes a first performance by mixing stored	
5	information based on the one or more mixing commands;		
6		a modification system which, based on user input, separates the first	
7.	performance into performance components and modifies one or more of the performance		
8 -	components to create a second performance;		
9		a transmitter that transmits one or more portions of the second	
0	performance		
1	21.	A performance transmission device, comprising:	
2		a receiver that receives performance information including one or more	
3	mixing commands via a network;		
4		a controller that composes a first performance by mixing stored	
5	information	based on the one or more mixing commands;	
6		a modification system which, based on user input, adds a performance	
7	component t	o the performance; and	
8		a transmitter that transmits one or more portions of the performance,	
9	including the	including the performance component added by the modification system.	
1	22.	A performance transmission device, comprising:	

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2	a receiver that receives performance information including one or more
3	mixing commands via a network;
4	a controller that composes a performance by mixing stored information
5	based on the one or more mixing commands; and
6	a memory that buffers the received performance information;
7	wherein the controller receives a request for transmission of the
8	performance and causes the transmitter to transmit the one or more portions of
9	performance via a transmitter in response to the request for transmission of the
10	performance.